



Beg, Borrow, Steal **Main Report**

Name of Activity: Beg, Borrow, Steal.

Name of school: Shobhaben Pratapbhai Patel School of Pharmacy and Technology Management

Date: 13th August 2025

Time: 5:30pm

Venue: Classroom 510

The Isthmus Urjja Committee of SPPSPTM, hosted its dynamic and much-anticipated event *Beg, Borrow, Steal – The Marvel Challenge*. The event was designed as an energetic, action-packed challenge to test the students' sharpness, quick thinking, cleverness, and ability to work in teams under time pressure. The Marvel-themed challenge added a unique and engaging twist, keeping participants fully immersed in the superhero-inspired storyline from start to finish.

The event commenced with on-the-spot registrations, during which students formed teams of two, fostering camaraderie and encouraging collaboration. The Core Committee, along with the Heads of Departments, introduced the participants to the event using an interactive and visually appealing Marvel-themed PowerPoint presentation. The presentation outlined the event rules, objectives, and guidelines, and set the tone for an exhilarating competition. Each team was provided with a sheet containing the fifteen items that they would need to locate during the hunt. Participants were given a brief moment to memorize the objects, which included stapler pins, green water bottle, black spectacles, yellow highlighter, power bank,

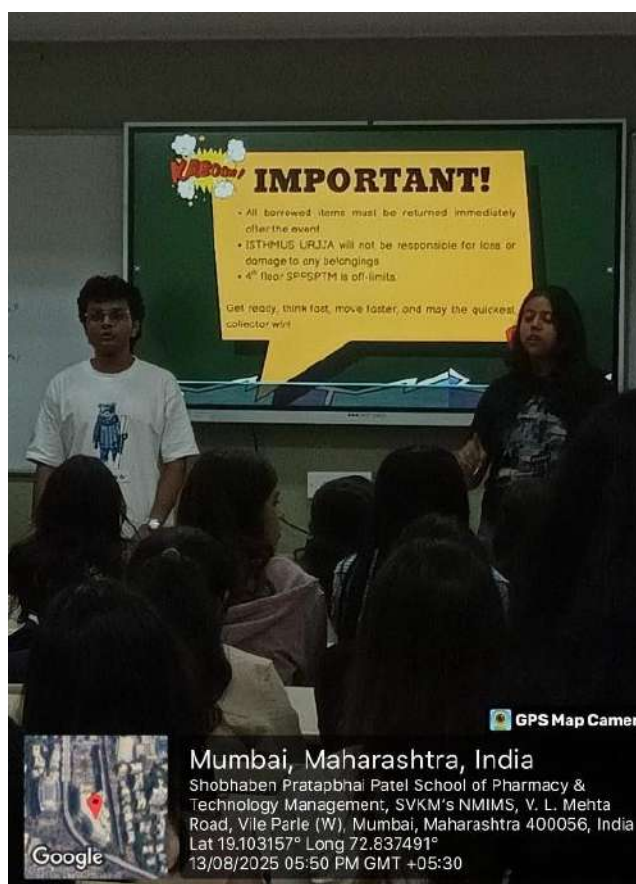
bracelet, 20-rupee coin, empty soft drink can, fork, bottle of lotion, two spatulas, Type-C charger, lip gloss, sanitizer, and a pair of white socks.

As soon as the start signal was given, the classroom erupted into excitement and controlled chaos. Teams raced across the 5th and 6th floors, navigating classrooms, laboratories, the canteen, and even mini museums, while borrowing or "strategically taking" items from peers, watchmen, and other available locations. Students displayed exceptional agility, quick thinking, and creativity as they executed clever strategies to collect all items within the strict fifteen-minute window. The fast-paced hunt involved borrowing, negotiating, playful stealing, and quick problem-solving, creating a lively atmosphere that had everyone on their toes.

Upon completion of the fifteen-minute challenge, all teams returned to Classroom 510, still buzzing with energy. The competitive spirit continued as students briefly continued to contest for objects until the end! Following this, the PR members of the committee systematically verified each team's collected items against the list, ensuring fair judgment and determining the winning teams. Throughout the event, the Photography and Social Media teams actively documented the event, capturing candid moments of teamwork, excitement, and enthusiasm, ensuring the memories were preserved for both official records and the school's social media platforms.

Beg, Borrow, Steal-The Marvel Challenge proved to be a resounding success, offering students a perfect combination of competition, teamwork, strategy, and fun. The event not only provided a platform for students to demonstrate their quick thinking and resourcefulness but also highlighted the organizational abilities and creativity of the Isthmus Urjja Committee. With the Marvel theme adding an extra layer of excitement, participants thoroughly enjoyed a fun-filled, memorable, and engaging experience. The event reinforced a spirit of collaboration, healthy competition, and campus-wide interaction, leaving students energized and eager for future activities organized by the committee.

Shikhar



Instructions by the HODs.



Review of the collected items.



The begging, borrowing and stealing!



The halls bustling with excitement!